

	Departing								Arriving							
	Standard (waiting time once PRM made themselves known)	Target	April	May	June	July	August	September	Standard (time assistance available at gate or aircraft side from arrival on chocks )	Target	April	May	June	July	August	September
Pre-booked	Numbers of PRMs		1	0	0	15	139	156	Numbers of PRMs		0	0	0	52	403	445
	10 mins	80%	100.00%			100.00%	100.00%	92.30%	5 mins	80%				98.70%	81.10%	83.80%
	20 mins	90%						100.00%	10 mins	90%				100.00%	94.00%	95.90%
	30 mins	100%							20 mins	100%				100.00%	100.00%	100.00%
										30 mins						
										45 mins						
										60 mins						
Non pre-booked	Numbers of PRMs		0	0	18	170	287	24	Numbers of PRMs		3	0	13	185	210	289
	25 mins	80%			100.00%	100.00%	100.00%	100.00%	25 mins	80%	100%		100%	98.40%	97.90%	95.80%
	35 mins	90%							35 mins	90%	100%		100%	100.00%	97.90%	96.60%
	45 mins	100%							45 mins	100%	100%		100%	100.00%	100.00%	100.00%
										60 mins						
										75 mins						

Notes

Please complete each percentage to two decimal places.

Standard (waiting time once PRM made themselves known) - For departing PRMs this is the time difference between the time a person first makes themselves known (either in person / phone / buzzer) and when face to face contact is made. For the majority of occasions with airports with manned PRM desks, this should be immediate. This is intended primarily to capture waiting times when PRMs call from designated points or from unmanned PRM desks.

Standard (time assistance available at gate from arrival on chocks) - For arriving PRMs this is the time difference between when staff arrive at the gate or aircraft side ready to disembark PRMs and the on chox time. It is important that this is recorded for all PRMs (i.e. airports must measure this standard for all staff needed to disembark all PRMs - and not just based on the first staff member to arrive at the gate). If airports prefer to record the time difference between the time PRMs are actually disembarked and on chox time, this is acceptable although the same targets apply.